Undecidability

Module 4

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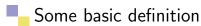




1 Turing machine halting Problem

2 Post correspondence problems (PCP)

3 Modified Post correspondence problems





- When a Turing machine reaches a final state, it halts.
- We can also say that a Turing machine M halts when M reaches a state q and a current symbol a to be scanned so that $\delta(q, a)$ is undefined.
- There are TMs that never halt on some inputs in any one of these ways.
- So we make a distinction between the languages accepted by a TM that halts on all input strings and a TM that never halts on some input strings.
- Recursively Enumerable: A language $L \subseteq \Sigma^*$ is recursively enumerable if there exists a TM M, such that L = T(M).
- Recursive: A language $L \subseteq \Sigma^*$ is recursive if there exists some TM M that satisfies the following two conditions:
 - If $w \in L$ then M accepts w, that is. reaches an accepting state on processing w and halts.

Some basic definition



- 2 If w ∉ L then M eventually halts, without reaching an accepting state.
- Decidable: A problem with two answers (Yes/No) is decidable if the corresponding language is recursive. In this case, the language L is also called decidable.
- Undecidable: A problem/language is undecidable if it is not decidable.
- A decidable problem is called a solvable problem and an undecidable problem an unsolvable problem by some authors.
- $A_{DFA} = \{(B, w)|B \text{ accepts the input string } w\}$
- $A_{CFG} = \{(G, w) | \text{ The context-free grammar } G \text{ accepts the input string } w\}$
- $A_{CSG} = \{(G, w) | \text{ The context-sensitive grammar } G \text{ accepts}$ the input string $w\}$



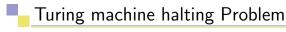


- $A_{TM} = \{(M, w) | \text{ The TM M accepts } w\}$
- \blacksquare A_{DFA} is decidable.
- A_{CFG} is decidable.
- \blacksquare A_{CSG} is decidable.
- \blacksquare A_{TM} is undecidable.

Turing machine halting Problem



- The reduction technique is used to prove the undecidability of halting problem of Turing machine
- We say that problem A is reducible to problem B if a solution to problem B can be used to solve problem A.
- If A is reducible to B and B is decidable then A is decidable.
 If A is reducible to B and A is undecidable, then B is undecidable.
- Theorem $HALT_{TM} = \{(M, w) | \text{ The Turing machine M halts}$ on input $w\}$ is undecidable. Proof: We assume that $HALT_{TM}$ is decidable, and get a contradiction. Let M_1 be the TM such that $T(M_1) = HALT_{TM}$ and let M_1 halt eventually on all (M, w). We construct a TM M_2 as follows:
 - 1 For M_2 , (M, w) is an input.
 - 2 The TM M_1 acts on (M, w).



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- 3 If M_1 rejects (M, w) then M_2 rejects (M, w).
- 4 If M₁ accepts (M, w), simulate the TM M on the input string w until M halts.
- 5 If M has accepted w, M_2 accepts (M, w); otherwise M_2 rejects (M, w).
- When M_1 accepts (M, w) (in step 4), the Turing machine M halts on w.
- In this case either an accepting state q or a state q' such that $\delta(q',a)$ is undefined till some symbol a in w is reached.
- In the first case (the first alternative of step 5) M_2 accepts (M.w).
- In the second case (the second alternative of step 5) M_2 rejects (M, w).
- It follows from the definition of M_2 that M_2 halts eventually.
- $TM_2 = \{(M, w) | \text{ The Turing machine accepts } w\} = A_{TM}$
- This is a contradiction since *A_{TM}* is undecidable.



Post correspondence problems (PCP)



- The Post Correspondence Problem (PCP) was first introduced by Emil Post in 1946.
- The problem over an alphabet Σ belongs to a class of yes/no problems and is stated as follows:
- Consider the two lists $x = (x_1 ... x_n), y = (y_1 ... y_n)$ of non-empty strings over an alphabet $\Sigma = \{0, 1\}$.
- The PCP is to determine whether or not there exist i_1, \ldots, i_m , where $1 \le i_j \le n$ such that

$$x_{i_1} \ldots x_{i_m} = y_{i_1} \ldots y_{i_m}$$

The indices i_j's need not be distinct and m may be greater than n. Also, if there exists a solution to PCP, there exist infinitely many solutions.



Modified Post correspondence problems



• If the first substring used in PCP is always x_1 and y_1 then the PCP is known as the Modified Post Correspondence Problem.



Questions?

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Thank you.